ABSTRACT
Title : APLIKASI GAME MEWARNAI DENGAN MACROMEDIA FLASH 8
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Keywords : Applications, Coloring Game, Macromedia Flash 8.
Page : (xii + 39 hal+ 62 Lam )

Scientific writing is about the making of Game edutainment yang intended for children age play group, kindergarten and elementary school children in grade 1, many included images that allows users colored objects in colored gambar. Game consists of two core components. The first component is the choice of colors, usually displayed with the color blocks and objects which become targets coloring and added sound notification on every color. In completing this writing, the author approached by reading books, articles and browse the Internet to get as much information so it can be used to solve the problem in this writing.